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| ✔ | **App requirements** |
|  | Does your app have multiple screens to navigate to? |
|  | Does user input determine the app’s flow? In other words are the user’s taps, inputs and selections guiding which screens and information are shown? |
|  | Does your app pull data from an online service/API? For example, in the pre-prepared weather app project, it pulls current weather data and forecasts from an online service called Open Weather. |
|  | Does data in your app persist across the app’s usage?  In other words, the app must have the ability to save and load app data which persists across multiple runs and remember important data/settings.  For example, the weather app remembers the users favourite weather location. |
|  | Does your app use common UIKit components? These include iOS native components such as labels, buttons, table views and so forth. |
|  | Does your app contain an animation? |
|  | Is your app of a reasonable size that it can be completed within the time allocated for the Final Project?  Take a look at the pre-prepared Final Project for this course. In particular, take note of its complexity and size. Do you think your project is similar in scope? |